

Kiwanis Special Games -- West Valley College Stadium

## #1 -- Hit The Cans

### Mountain View Club

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Please distribute these specific Event instructions, and the "Adult Club Packet " ([tinyurl.com/zwyrajz](http://tinyurl.com/zwyrajz)) to every member of your group -- Thanks!

**EQUIPMENT LOCATION.** Gear for the 18 events is set out, in order, along the edge of the track, starting to the left of the stage.

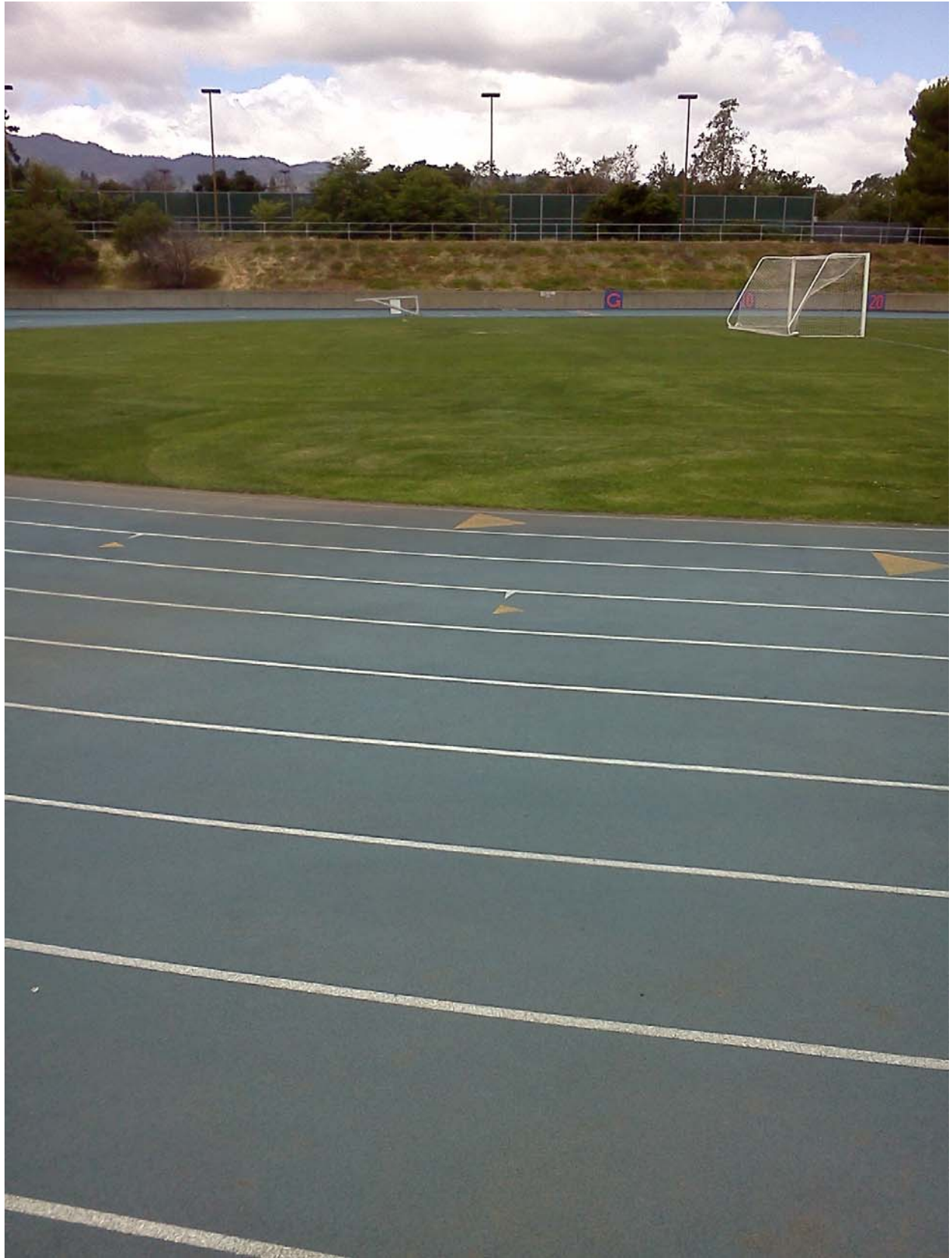
**EVENT LOCATION.** Set up Hit The Cans in the half of the hemisphere between the end zone and the track closest to the stage. (See Track Map & picture). Position the event close to the center and right against the end zone leaving as much space as possible free for your corral and for traffic flow.

**CORRAL.** There is be plenty of space to stage your waiting athletes. Expand as necessary towards the track without impeding traffic.

**FIELD MARKERS, FLAG, PODIUM, GROUP SIGNS.** Martha will be in charge of a small army of Key Clubbers who will be setting up field markers, flags & podiums all over the stadium well before the start of the Games. Work with the field marker team to mark the perimeter of your Event. The signs for the Groups assigned to you as their first Event will be delivered to you. Help arriving Group Leaders locate their signs.

**TRAFFIC FLOW.** We want to maintain a generous circuit completely around the track, consisting of the inner 3 lanes and a generous swath of the adjacent infield to accommodate travelers. It is your Event's responsibility to manage traffic flow in the vicinity of your Event.

**AFTER THE GAMES.** Detailed instructions (especially for decommissioning the flag) in "General Event Instructions", in the packet. Field markers will be picked up by the same team that deployed them. Police the field in your area absolutely spotless.



# *Kiwanis Special Games*

## **Hit The Cans (1)**

Presented by the Kiwanis Clubs of CalNevHa Divisions 34 & 12, managed by:  
 The Los Altos Kiwanis Club -- organization and operation  
 The DeAnza Kiwanis Club -- equipment and venue

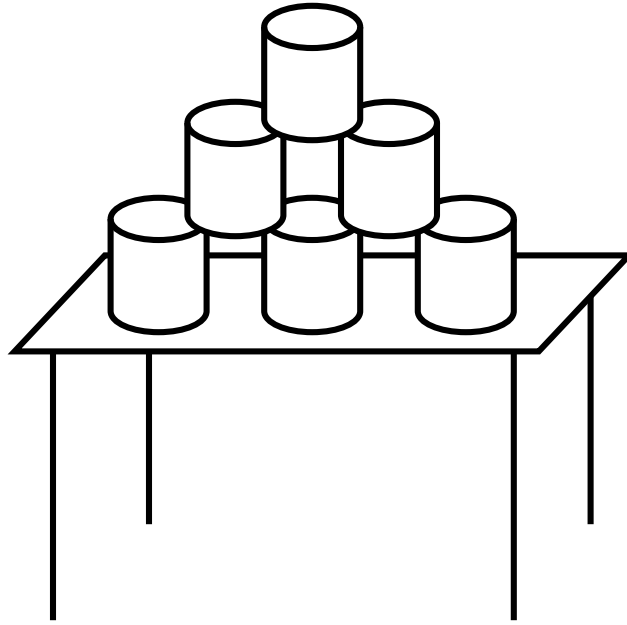
Wheelchairs & Runners.

This is a speed and manual dexterity Event.

The Event accommodates 3 simultaneous Contests of up to 3 athletes each.

Equipment	<b>NINE</b> positions each consisting of 6 big coffee cans, stick, card table. Section Flags.
Setup	Arrange positions as 3 Sections of 3 in a semi-circle so athletes can see each other, and line judges can easily spot winners. Stack cans on tables in an open 3-2-1 pattern. Provide each section Leader with a Section Flag to signal Corral for next set of athletes.
Rules	<p>This Event is a race to clear all the cans completely off the athlete's table. 2 or 3 athletes compete at once, each athlete sitting or standing (at their election) at their own position. Each athlete grasps the stick in their preferred "hitting hand". When the Section Leader shouts "GO!", each athlete knocks all the cans off their table as rapidly as possible. Athletes place by the order in which the tables are completely cleared of cans.</p> <p>Training -- If time permits, all athletes are entitled to one training run, in which the athlete knocks one can off the table.</p>
Personnel (19)	<p><u>Event Leader</u> -- <b>CEO</b></p> <p><u>Section Leader (3)</u> -- Contest starter &amp; overall supervision. Explain the rules and organize the Contests. Conduct the award ceremony. Help the place judges spot the winners. After each contest, hold up the Section Flag to signal the Corral for next Athletes. Keep your Section busy.</p> <p><u>Corral (3)</u> -- Greet arriving Groups. Stage athletes into Contests of 3 (or 2 if necessary to balance size of the Contests within the Group). <b>Never mix athletes from 2 Groups in a single Contest.</b></p> <p><u>Coaches (9)</u> -- One per position. Explain the rules and coach your athlete. Reset the cans.</p> <p><u>Place Judges (3)</u>. -- One per Section. Determine winners. Award ribbons at the award ceremony.</p>
Winners	Athletes place in the order cans are cleared. First, second, and third ribbons are handed out by the place judges at the awards ceremony at

the end of each Contest.



# *Kiwanis Special Games*

## **End Zone Events**

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### **Special Instructions for:**

- Bean Bag Drop (#12)
- Hit The Cans (#1)
- Beach Ball Soccer (#18)
- Obstacle Course (#2)
- Figure 8 (#13)

Your Event is located in one of the big half moons at either end of the football field end zones.

These are very high traffic areas.

Please locate your event right against the end zone. Take as much space as you need, but please leave as much space as possible for traffic to spill off the track into the half moon. By locating your event as far as possible away from traffic, you will protect it from being overrun by travelers passing through.