

Kiwanis Special Games -- West Valley College Stadium

#4 -- Frisbee Throw

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Please distribute these specific Event instructions, and the "Adult Club Packet " (tinyurl.com/jcz9wnc) to every member of your group -- Thanks!

EQUIPMENT LOCATION. Gear for the 18 events is set out, in order, along the edge of the track, starting to the left of the stage.

EVENT LOCATION. Set up the throwing line along the sideline opposite the wall with the yard markings, approximately from the 16 yard line by the campground to the 40 yard line. (See Track Map & infield layout.)

CORRAL. There is be plenty of space to stage your waiting athletes. Expand as necessary towards the track without impeding traffic.

FIELD MARKERS, FLAG, PODIUM, GROUP SIGNS. Martha will be in charge of a small army of Key Clubbers who will be setting up field markers, flags & podiums all over the stadium well before the start of the Games. Work with the field marker team to mark the perimeter of your Event. The signs for the Groups assigned to you as their first Event will be delivered to you. Help arriving Group Leaders locate their signs.

TRAFFIC FLOW. We want to maintain a generous circuit completely around the track, consisting of the inner 3 lanes and a generous swath of the adjacent infield to accommodate travelers. It is your Event's responsibility to manage traffic flow in the vicinity of your Event.

AFTER THE GAMES. Detailed instructions (especially for decommissioning the flag) in "General Event Instructions", in the packet. Field markers will be picked up by the same team that deployed them. Police the field in your area absolutely spotless.

Kiwanis Special Games

Frisbee Throw (#4)

Presented by the Kiwanis Club of Division 1234 Special Games

Both Runners and Wheelchairs.
This is a throwing distance event.

This is the most popular Event in the Games, and special accommodations are necessary to manage the volume of traffic.

The Event is Laid out as 4 Sections each consisting of 3 throwing positions. Athletes are assigned to Contests of 3 (or if necessary, 2 to avoid stranding a single athlete at the end of a Group) per Section. Four Contests will always be underway in the Event, side-by-side.

Equipment	Frisbees - 10 (2 sets of 4, and 2 spares) for each position, (and each position a different color), winding measuring tape. Field Markers. Section Flags. Section signs.
Setup	Use 72 feet of football field sideline as the throwing line. Set off sections and positions by field markers every 6' along the throwing line. Mark Event perimeter with field markers every 6'. Depth is 100'. Set up section signs. Provide each section Leader with a Section Flag to signal the Corral for a next set of athletes.
Rules	<p>Each athlete gets a practice throw, and 3 Contest throws. Frisbees may be thrown in any manner with athlete's hand. Athlete's longest of their 3 Contest throws establishes position within the Contest.</p> <p>Each position is assigned Frisbees of a unique color. When all athletes within a Contest have completed their throws, the furthest Frisbee of each of the 3 colors, and their ranking in distance from the throwing line, will be noted by a field judge for that station and communicated to the place judges, who award ribbons to the winners in that Contest. Immediately the field will be cleared of Frisbees by the field judges. The athletes for the next Contest step into position at the throwing line, and each athlete is handed a set of 4 Frisbees of the color assigned to their position. The harvested Frisbee set is sorted by a field judge while the next Contest is competing with the alternate set.</p> <p>Use the tape measure to identify the longest throw, only if it is difficult to judge by eye.</p>

Personnel (32)	<p><u>Event Leader</u> -- CEO</p> <p><u>Section Leader (4)</u> -- Section supervisor. Explain rules and organize the Contests. You are the chief line coach for your Section. After each contest, hold up the Section Flag to signal the Corral for next Athletes.</p> <p><u>Corral (3)</u> -- Greet arriving Groups. Stage athletes into Contests of 3 (or 2 if necessary to balance size of the Contests within the Group). <i>Never mix athletes from 2 Groups in a single Contest.</i></p> <p><u>Coaches (12)</u> -- One per athlete. Organize Frisbees, encourage athletes, hand them Frisbees as needed.</p> <p><u>Field Judges (8)</u> -- Two per Section. Determine winners, retrieve and sort Frisbees. .</p> <p><u>Place Judges (4)</u>. -- One per Section. Work with field judges to determine winners. Award ribbons at the award ceremony.</p>
Winners	First, second, and third ribbons are handed out by the place judges at the awards ceremony at the end of each Contest.



