

#13 -- Figure 8

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Please distribute these specific Event instructions, and the "Adult Club Packet " (tinyurl.com/zwyrjz) to every member of your group -- Thanks!

EQUIPMENT LOCATION. Gear for the 18 events is set out, in order, along the edge of the track, starting to the left of the stage.

EVENT LOCATION. This year we have crammed in another event (a second instance of Obstacle Course) into your half moon space. There is a lot of real estate in that area. Please work with your neighbors to make everything fit and maximize room round the edge for traffic flow. It's OK to chalk out the course. Use as little chalk as possible.

CORRAL. There is be plenty of space to stage your waiting athletes. Expand as necessary towards the track without impeding traffic.

FIELD MARKERS, FLAG, PODIUM, GROUP SIGNS. Martha will be in charge of a small army of Key Clubbers who will be setting up field markers, flags & podiums all over the stadium well before the start of the Games. Work with the field marker team to mark the perimeter of your Event. The signs for the Groups assigned to you as their first Event will be delivered to you. Help arriving Group Leaders locate their signs.

TRAFFIC FLOW. We want to maintain a generous circuit completely around the track, consisting of the inner 3 lanes and a generous swath of the adjacent infield to accommodate travelers. It is your Event's responsibility to manage traffic flow in the vicinity of your Event.

AFTER THE GAMES. Detailed instructions (especially for decommissioning the flag) in "General Event Instructions", in the packet. Field markers will be picked up by the same team that deployed them. Police the field in your area absolutely spotless.



Kiwanis Special Games

Figure 8 (#13)

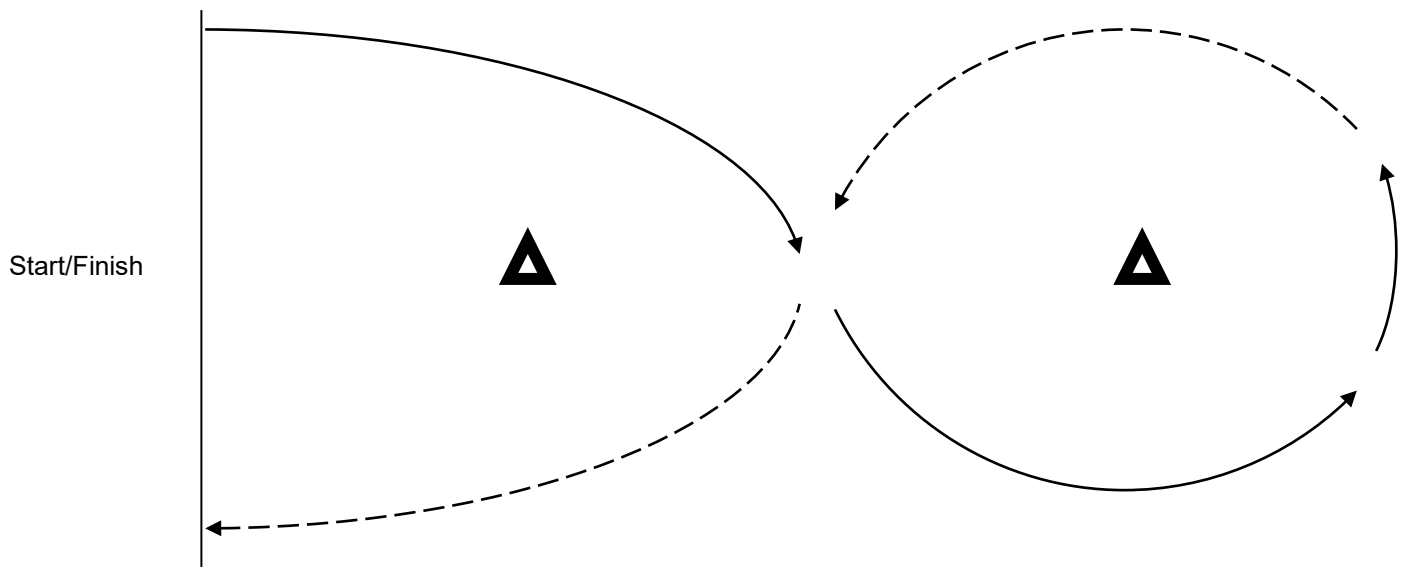
Presented by the Kiwanis Club of Division 1234 Special Games

Both Runners and Wheelchairs.

This is a 10 yard speed Event requiring agility and direction following.

This Event accommodates a Contest of (optimally) 3 athletes, one at a time.

Equipment	2 cones, chalk striper, stopwatch..
Setup	Mark Start/Finish line with the chalk. Set the cones 2 and 4 yards out from the Start/Finish. Mark a curving figure 8 path beginning and ending at the Start/Finish with curves centered about a yard from the cones.
Rules	Athletes are timed as they run through the course one at a time. They will stand behind the starting line (feet or front wheels) until the starter says "go" and drops their hand. The athlete must go between the two cones, and around the second, then back again. They must make a figure 8 to have a "legal" run. (see diagram below).
Personnel (6)	<u>Leader (1)</u> -- Overall supervisor and starter. Explain the rules and organize the Contests. Stand at the starting line. When the athlete and all personnel are ready say "go" and drop your hand. Conduct the awards ceremony after each Contest. <u>Corral (2)</u> -- Greet arriving Groups. Stage athletes into Contests of 3 (or 2, if necessary to balance out the size of the Contests.) <i>Never mix athletes from 2 Groups in a single Contest.</i> <u>Coaches (2)</u> -- Stay with the athlete through the run. Spot for any danger. Coach, encourage and guide any athlete needing direction. Provide only the minimum actual physical help. <u>Place Judge (1)</u> -- Stand at the finish line. Time each run with the stopwatch. Record the times, select the winners, and distribute ribbons for each Contest at the awards ceremony.
Winners	First, Second, Third ribbons will go to athletes according to the order of finish in their Contest. Best Effort ribbon if there is a 4th Athlete.

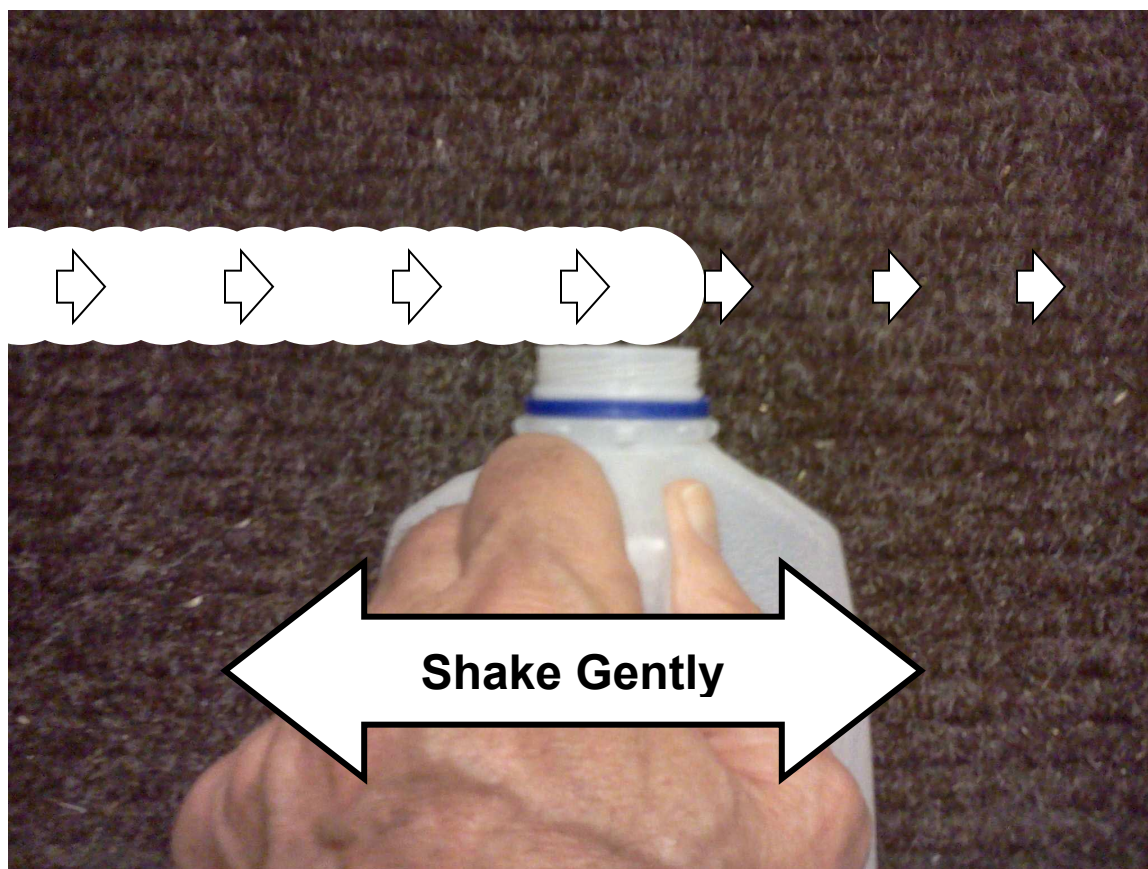


How To Chalkline

• *Slalom* • *Figure 8*

Chalking is easy. DON'T SQUEEZE!

- Hold by handle. Shake gently to stir before removing cap.
- Hold the jug by the handle at right angles to the path of the line being marked, and shake it gently from side to side. Follow the line. That's it.



Kiwanis Special Games

End Zone Events

Presented by the Kiwanis Club of Division 1234 Special Games

Special Instructions for:

- Bean Bag Drop (#12)
- Hit The Cans (#1)
- Beach Ball Soccer (#18)
- Obstacle Course (#2)
- Figure 8 (#13)

Your Event is located in one of the big half moons at either end of the football field end zones.

These are very high traffic areas.

Please locate your event right against the end zone. Take as much space as you need, but please leave as much space as possible for traffic to spill off the track into the half moon. By locating your event as far as possible away from traffic, you will protect it from being overrun by travelers passing through.